Collected Definitions for Exam #3

This is the 'official' collection of need-to-know definitions for Exam #3. I can't recall the last time I didn't ask a definition question on an exam. To help you better prepare yourself for definition questions, I've assembled this list. My pledge to you: If I ask you for a definition on the exam, the term will come from this list. Note that this is not a complete list of the definitions given in class. You should know the others, too, but I won't specifically ask you for their definitions on the exam.

Topic 8: Functions

- A function from set X to set Y, denoted $f: X \to Y$, is a relation from X to Y such that f(x) is defined $\forall x \in X$ and, for each $x \in X$, there is exactly one $(x, y) \in f$.
- For each of the following, let $f: X \to Y$ be a function, and assume f(n) = p.
 - -X is the *domain* of f; Y is the *codomain* of f.
 - -f maps X to Y.
 - p is the *image* of n; n is the *pre-image* of p.
 - The range of f is the set of all images of elements of X. (Note that the range need not equal the codomain.)
- The *floor* of a value n, denoted |n|, is the largest integer $\leq n$.
- The *ceiling* of a value m, denoted [m], is the smallest integer $\geq m$.
- A function $f: X \to Y$ is *injective* (a.k.a. *one-to-one*) if, for each $y \in Y$, f(x) = y for at most one member of X.
- A function $f: X \to Y$ is surjective (a.k.a. onto) if f's range is Y (the range = the codomain).
- A bijective function (a.k.a. a one-to-one correspondence) is both injective and surjective.
- The *inverse* of a bijective function f, denoted f^{-1} , is the relation $\{(y, x) \mid (x, y) \in f\}$.
- Let $f: Y \to Z$ and $g: X \to Y$. The composition of f and g, denoted $f \circ g$, is the function h = f(g(x)), where $h: X \to Z$.
- A function $f: X \times Y \to Z$ (or f(x, y) = z) is a *binary* function.

Topic 9: Indirect ("Contra") Proofs of $p \to q$

No new definitions in this topic!

Topic 10: Properties of Integers

- Let i and j be positive integers. j is a factor of i when i% j = 0.
- A positive integer p is prime if $p \ge 2$ and the only factors of p are 1 and p.
- A positive integer p is *composite* if $p \ge 2$ and p is not prime.
- Let x and y be integers such that x ≠ 0 and y ≠ 0. The Greatest Common Divisor (GCD) of x and y is the largest integer i such that i | x and i | y. That is, gcd(x,y) = i.
- If the GCD of a and b is 1, then a and b are relatively prime.
- When the members of a set of integers are all relatively prime to one another, they are *pairwise relatively* prime.
- Let x and y be positive integers. The Least Common Multiple (LCM) of x and y is the smallest integer s such that $x \mid s$ and $y \mid s$. That is, lcm(x,y) = s.

Topic 11: Sequences and Strings

- A sequence is the ordered range of a function from a set of integers to a set S.
- In an arithmetic sequence (a.k.a. arithmetic progression) a, $a_{n+1} a_n$ is constant. This constant is called the common difference of the sequence.
- In a geometric sequence (a.k.a. geometric progression) g, $\frac{g_{n+1}}{g_n}$ is constant. This constant is called the common ratio of the sequence.
- An increasing (a.k.a. non-decreasing) sequence i is ordered such that $i_n \leq i_{n+1}$.
- A strictly increasing sequence i is ordered such that $i_n < i_{n+1}$.
- A non-increasing (a.k.a. decreasing) sequence i is ordered such that $i_n \ge i_{n+1}$.
- A strictly decreasing sequence i is ordered such that $i_n > i_{n+1}$.
- Sequence x is a *subsequence* of sequence y when the elements of x are found within y in the same relative order.
- A string is a contiguous finite sequence of zero or more elements drawn from a set called the *alphabet*.
- A set is *finite* if there exists a bijective mapping between it and a set of cardinality $n, n \in \mathbb{Z}^*$.
- A set is *countably infinite* (a.k.a. *denumerably infinite*) if there exists a bijective mapping between the set and either \mathbb{Z}^* or \mathbb{Z}^+ .
- A set is *countable* if it is either finite or countably infinite. If neither, the set is *uncountable*.

Topic 12: Counting (through Princ. of I/E)

- The (Generalized) Pigeonhole Principle: If n items are placed in k boxes, then at least one box contains at least $\left\lceil \frac{n}{k} \right\rceil$ items.
- The Multiplication Principle (a.k.a. the Product Rule): If there are s steps in an activity, with n_1 ways of accomplishing the first step, n_2 of accomplishing the second, etc., and n_s ways of accomplishing the last step, then there are $n_1 \cdot n_2 \cdot \ldots \cdot n_s$ ways to complete all s steps.
- The Addition Principle (a.k.a. the Sum Rule): If there are t tasks, with n_1 ways of accomplishing the first, n_2 ways of accomplishing the second, etc., and n_t ways of accomplishing the last, then there are $n_1 + n_2 + \ldots + n_t$ ways to complete one of these tasks, assuming that no two tasks interfere with one another.
- The Principle of Inclusion-Exclusion for Two Sets says that the cardinality of the union of sets M and N is the sum of their individual cardinalities excluding the cardinality of their intersection. That is: $|M \cup N| = |M| + |N| - |M \cap N|$
- The Principle of Inclusion-Exclusion for Three Sets says that the cardinality of the union of sets M, N, and O is the sum of their individual cardinalities excluding the sum of the cardinalities of their pairwise intersections and including the cardinality of their intersection. That is: $|M \cup N \cup O| = |M| + |N| + |O| - (|M \cap N| + |M \cap O| + |N \cap O|) + |M \cap N \cap O|$

There are more definitions in Topic 12, but they define terms that aren't in the material covered by Exam #3.